**MEETING MINUTES: SUMO DIGITAL GROUP PROJECT GROUP 15**

Date of Meeting : 6/2/19

Time of Meeting : 10.00 – 11.00am

Attendees:- Toby, Eduard, Kallum, Harrison

Apologies from:-

**Item One:- Postmortem of previous week**

What went well : Everyone completed their tasks, on time and accurately. The briefs were all filled in and are ready to be compiled into one design document.

What went badly : Kallum and Harrison both had trouble accessing and utilising Jira and GitHub. Both of these issues are now solved as Eduard and Toby have sat down and given them a quick lesson on how to access/use both pieces of software.

Feedback Recieved : N/A

Individual work completed:-

Toby White: Brief and Demographic research.  
Eduard Iablonschi: Brief and Checking the feasibility of the code of our proposed game.  
Kallum Lennox: Brief and Demographic research.  
Harrison Went: Brief and Checking the feasibility of the code of our proposed game.

**Item 2:- Overall Aim of the current weeks sprint**

Tasks for the current week:-

Toby White’s tasks: Compile the project briefs, Research for Ideas on Mechanics, Research Potential Themes, Write up Questionnaire, Obtain results for Questionnaire  
Eduard Iablonschi’s tasks: Compile the project briefs, Deflective wall, End screen, Teleport platform, Pause button, Create main menu, Set up project collab  
Kallum Lennox’s tasks: Compile the project briefs, Research for Ideas on Mechanics, Research Potential Themes, Write up Questionnaire, Obtain results for Questionnaire  
Harrison Went’s tasks: Compile the project briefs, Create restart button, Create save button, Create slopes, Create flip under tile/platform, Bug fixing

**Item 3:- Any Other Business**

Meeting Ended :- 11am

Minute Taker:- Toby White + Eduard Iablonschi